

## Course Outline – Adobe Fireworks

Aims:	To demonstrate how to create/edit Web graphics with vector and bitmap images, work with layers, build buttons, add rollovers, slice images, optimize and export graphics
Pre-requisites:	Delegates must have experience with Windows Operating System and be familiar with Web terminology
Duration:	One or Two Days

### Introduction to Fireworks

The Fireworks Environment  
Opening an Existing Document

### Bitmap Graphics

Creating New Images  
Using the Selection Tools  
Modifying Bitmap Images  
Working with Additional Bitmap Tools

### Vectors & Layers

Adding Vector Objects  
Working with Text  
Modifying Shapes  
Using Layers  
Drawing Freeform Paths  
Using Strokes and Fills  
Using Effects and Styles  
Combining Simple Paths  
Using Masks  
Using Transparency & Blending

### Creating Hotspots & Slicing

Macromedia Fireworks & the Web  
Image Maps  
Slice Tools

### Creating Navigation Elements

Macromedia Fireworks + JavaScript =  
Behaviours  
Creating Buttons  
Rollovers  
Creating a Pop-up Menu

### Using Fireworks with Dreamweaver

Macromedia Fireworks and the Web  
Graphics Optimization  
Exporting Graphics  
Importing Fireworks Graphics and HTML into  
Dreamweaver

### Using Fireworks with Flash

Integrating Fireworks Graphics & Flash  
Launching & Editing Fireworks from Flash

taking IT further

