

Course Outline – **Adobe Illustrator**

Aims: This course introduces users to the key concepts of Illustrator, enabling the delegate to create illustrations using drawing tools and text handling techniques

Pre-requisites: A good understanding of the Windows or Mac OS X environment

Duration: Two Days

Illustrator Basics

Overview of Features and Interface
 Creating a New Document
 Setting Stroke and Fill Attributes
 Basic Geometrical Shapes
 Drawing Paths with the Freehand Tool
 Selecting and Arranging Objects
 Editing Objects

Text Handling

Entering and Editing Text
 Point and Paragraph Text
 Entering Text Along a Path
 Typography
 Creating and Editing Text Outlines

Controlling the Drawing Space

Measuring and Constraining
 Guide Objects and Crop Marks
 Hiding and Locking Objects
 Layers

Drawing Techniques

Creating your Own Patterns
 Creating and Editing Symbols
 The Transformation Tools
 The Use of Compound Paths
 The Use of Masking Objects
 The Blend Tool
 Overview of Illustrator Filters

Live Paint

Live Paint Tools
 Creating and Editing Live Paint Objects
 Importing Data

Production

Colour Models and Using Colour and Swatch
 Palettes
 Export Formats
 PDF Options
 Printing and Preparing for Press

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